

THE PAST SPEAKS

What if every conversation ever spoken still existed?

High-Concept Science-Fiction Thriller / Mystery • 95 pages
Written by Geoff McCue



THE HOOK

After an inventor discovers a way to recover conversations trapped in the past, his breakthrough becomes the key to exposing a murder—and makes him the target of a powerful technology magnate determined to own a machine capable of revealing any secret history tried to bury.

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THE STORY

Martin Clement, an electronics technician and obsessive inventor, has spent years pursuing an idea most people dismiss as impossible: spoken words may fade beyond human hearing, but their physical traces may never completely disappear. If those remnants can be isolated and amplified, perhaps the past can literally be heard again. With a small research team, Martin builds a device intended to recover old sound from the environment. Repeated failures nearly end the project. Then an accident points toward a breakthrough. The team begins retrieving fragments that should no longer exist—first indistinct traces, then recognizable voices. Martin has created a machine capable of recovering conversations from the past. The implications are staggering. Lost history can be heard again. Disputed events can be verified. Secrets once protected by time may no longer be safe. Martin moves to protect the invention through the patent process, but the filing exposes its existence to people who immediately understand that its greatest value may not be historical at all. The technology intersects with evidence surrounding a murder, transforming Martin's scientific triumph into a dangerous investigation. What was once unknowable can now be replayed. Martin and Sophie realize the device can reveal the truth—but using it also proves that no private conversation, political bargain, corporate crime, or personal secret is necessarily buried forever.

KEY CHARACTERS

MARTIN CLEMENT

Electronics technician and inventor obsessed with the idea that sound never truly disappears.

THE RESEARCH TEAM

The small group that helps turn Martin's improbable theory into a working machine.



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THEMES & EMOTIONAL ENGINE

Truth • Memory • Surveillance • Invention • Power • The danger of making secrets recoverable

The concept creates the spectacle; the characters create the stakes. The film is designed to keep the speculative idea grounded in choices about family, trust, responsibility, identity, and the human consequences of extraordinary knowledge or technology.

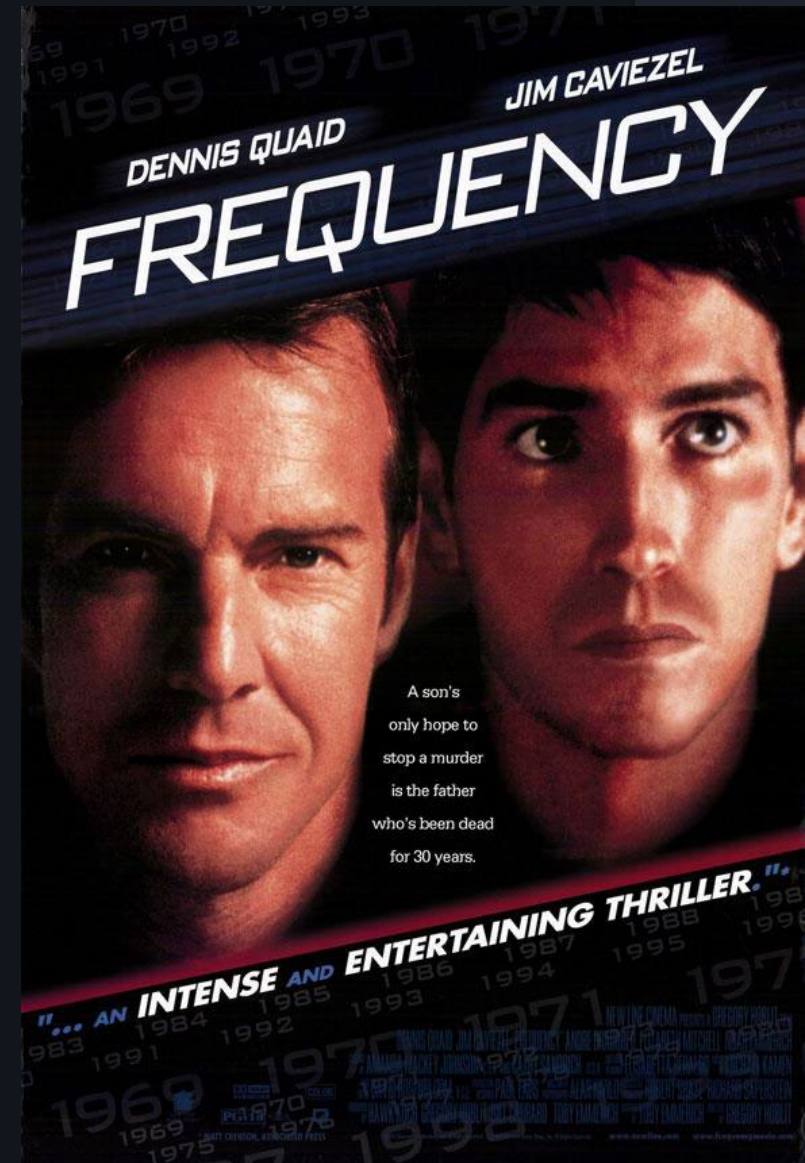


THE PAST SPEAKS

CINEMATIC POSITIONING

A high-concept mystery-thriller with the investigative propulsion of a murder story and the speculative hook of technology that can literally make history speak.

Designed as a feature with a clear high-concept marketing hook, contained character relationships, escalating cinematic stakes, and underlying intellectual property in Geoff McCue's published fiction.



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AUDIENCE & WHY NOW

Primary audience: adult thriller and science-fiction viewers, with crossover appeal driven by high-concept science-fiction thriller / mystery.

The story turns a provocative “what if?” into a human problem audiences can immediately understand. Its central question is timely because technology, privacy, artificial intelligence, human performance, and the limits of control are increasingly part of everyday life.



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WRITER / UNDERLYING IP

GEOFF McCUE is an author, screenwriter, inventor, and retired technical sales professional whose career has combined product development, patents, commercialization, and creative problem-solving. His fiction frequently explores extraordinary abilities or technologies and the human consequences that follow.

**Feature screenplay adapted from Geoff McCue's novel.
Screenplay and additional materials available for consideration.**

